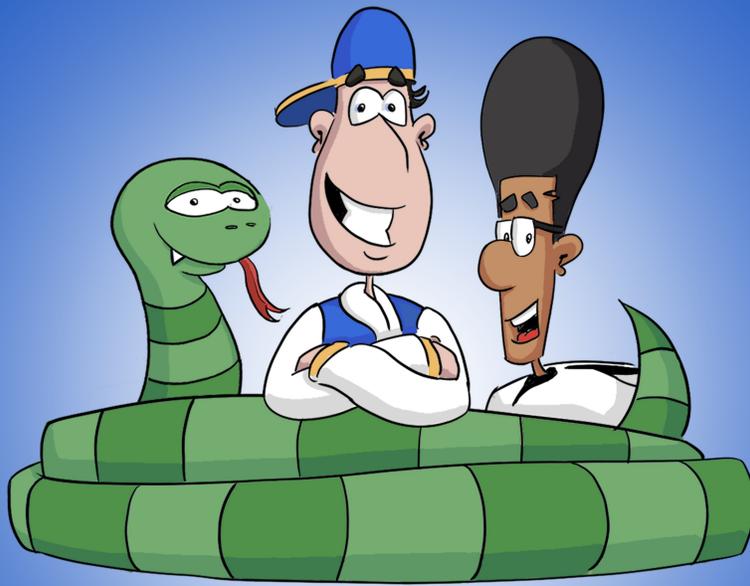


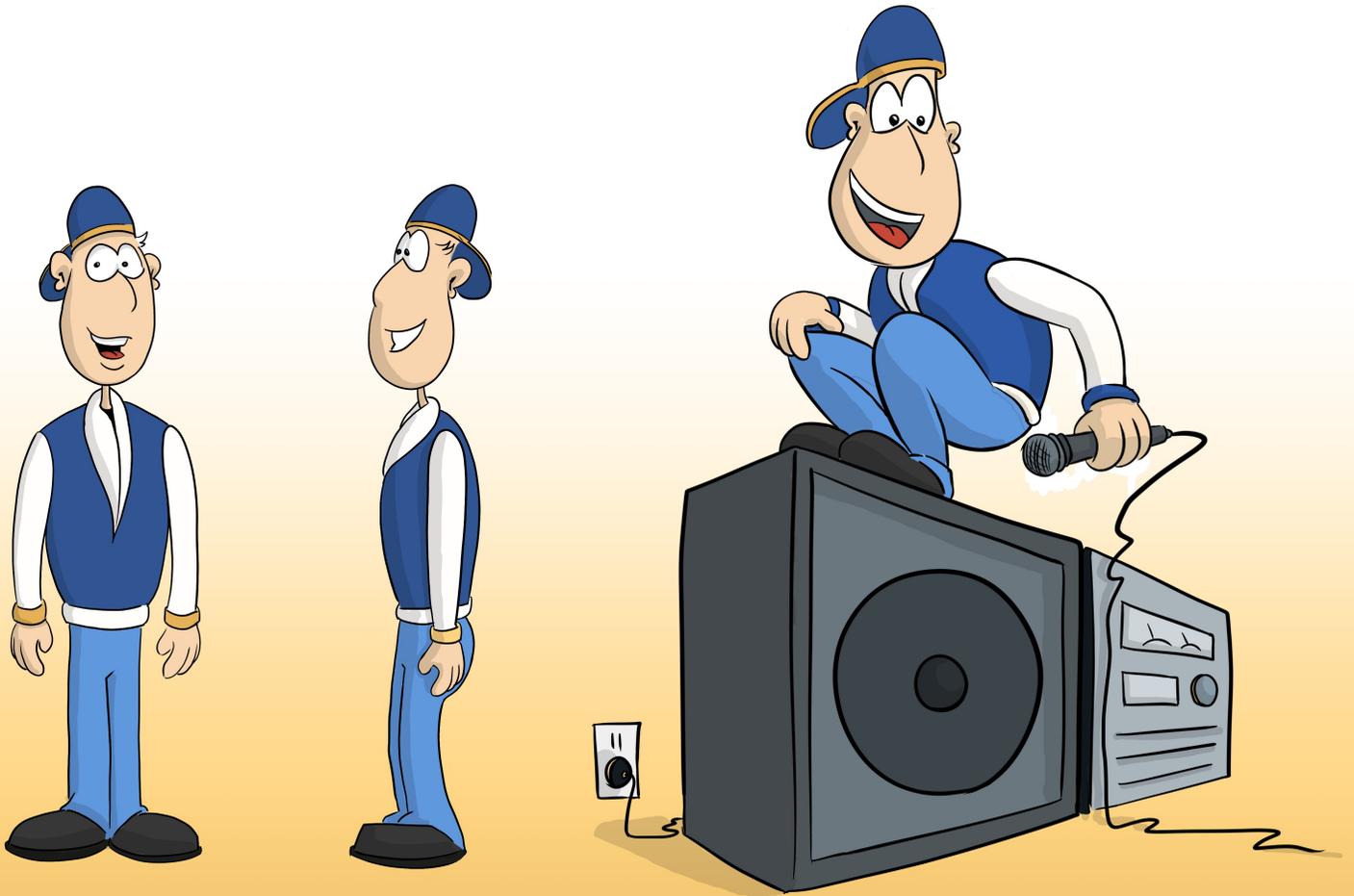


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Daniel Jones



MAIN CHARACTERS

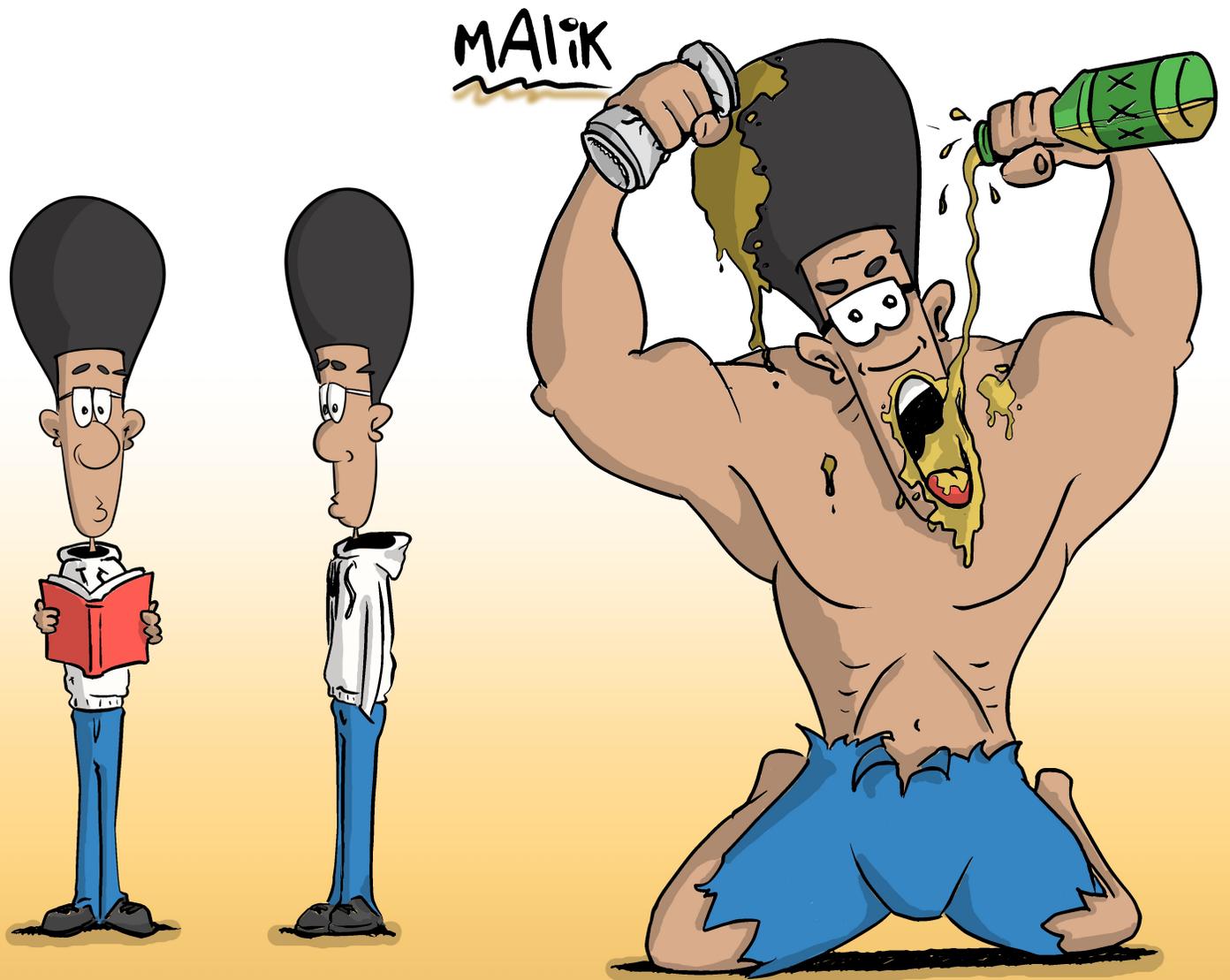
JOEL BISHOP



Joel needs attention - lots of attention. Even as he stands here patiently he is thinking of a way to get your attention. He might surprise you with a face full of baby powder. He might wait for you to turn your head, casually wet his finger and slip it in your ear. He might have even booby-trapped the door to the very room you are sitting in. He's like that. Of course, if any of his pranks were to harm you, physically or otherwise, he would feel incredibly guilty. Still, you would be wise to watch out for the next prank! Because, "What's the point of college if you're not going to have fun?"

Joel considers his strict childhood upbringing as a form of neglect, and is determined to find his own alternative way to experience life. This leads him to make many impulsive and often childish decisions. He has also has a habit of saying the wrong thing at the worst possible time.

Despite this, Joel has a big heart and impeccable social awareness making him a loving and loyal friend to the other characters - even if he shows it in odd ways. He is our main character and driving force of action.



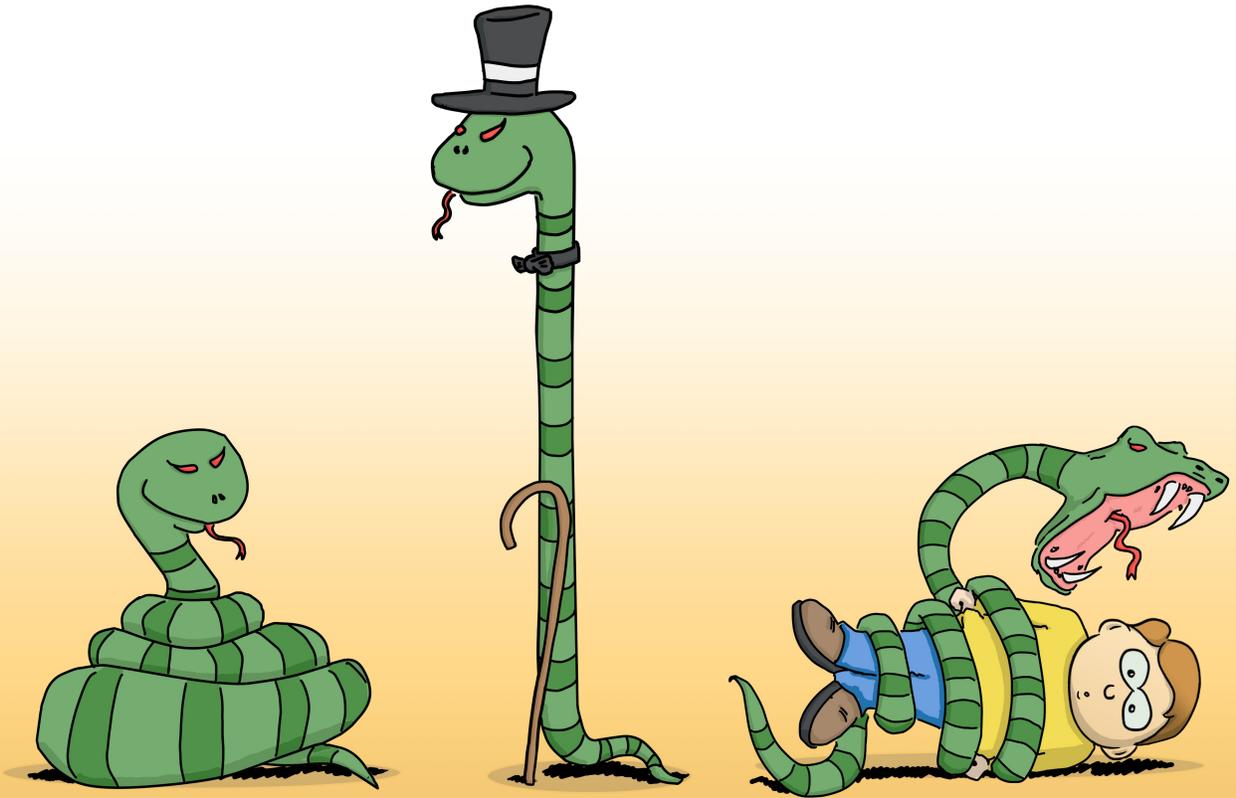
Malik is an habitual over-thinker. If you ask him for a favor, he will stop for a second while his inner voice ponders your request. He will likely oblige, but probably get distracted in the task's execution, leaving you wondering what happened. If you need to devise a plan, however, Malik is your man. He will often devise an ingenious plan to help overtake the campus, defend the fraternity, or get the boys out of a sticky situation; but if he is the only person seeing it through, his plan is destined to fail.

Malik has big plans for his future. He plans to one day be a superhero, inventor, billionaire or whatever else randomly pops into his head. He lacks the follow-through to make it happen, leaving him constantly stuck in a rut - a truth that he fears he will never be able to fully conquer.

He is temperamentally quite mellow - If you met him on the street you might not even notice him - but he has no trouble opening up among his friends and often finds himself in the middle of the action.

Whatever happens, do not ... I repeat ... **DO NOT GIVE HIM ALCOHOL!!!**

NIGEL



Nigel is the fraternity's mascot. He is pure evil. Nigel would slap you with his tail as you walk past and then convince you that it was your own fault. He holds status within the fraternity due only to the number of years he has served as its mascot.

Nigel has no real responsibility or life purpose and has developed a rather apathetic view of life as a result. To counteract this, he will do whatever it takes to make himself feel important. If you were a new recruit, Nigel would have you polishing his top hat, or re-organizing his record collection, only to tell you it's not good enough - try again.

Nigel attempts to manipulate people constantly, which causes many trust issues between him and the other characters. He loves winning arguments and will often "rub it in," in order to make himself feel superior. He also enjoys drinking straight scotch and eating his favorite food, "Tweets" marshmallows.

Never look directly into his eyes, unless you want to fall into a hypnotic trance.



ADDITIONAL CHARACTERS

DIEGO



Diego is the boss. In a house full of endless chaos and mischief, someone needs to keep the peace. This is Diego's primary goal - to maintain order.

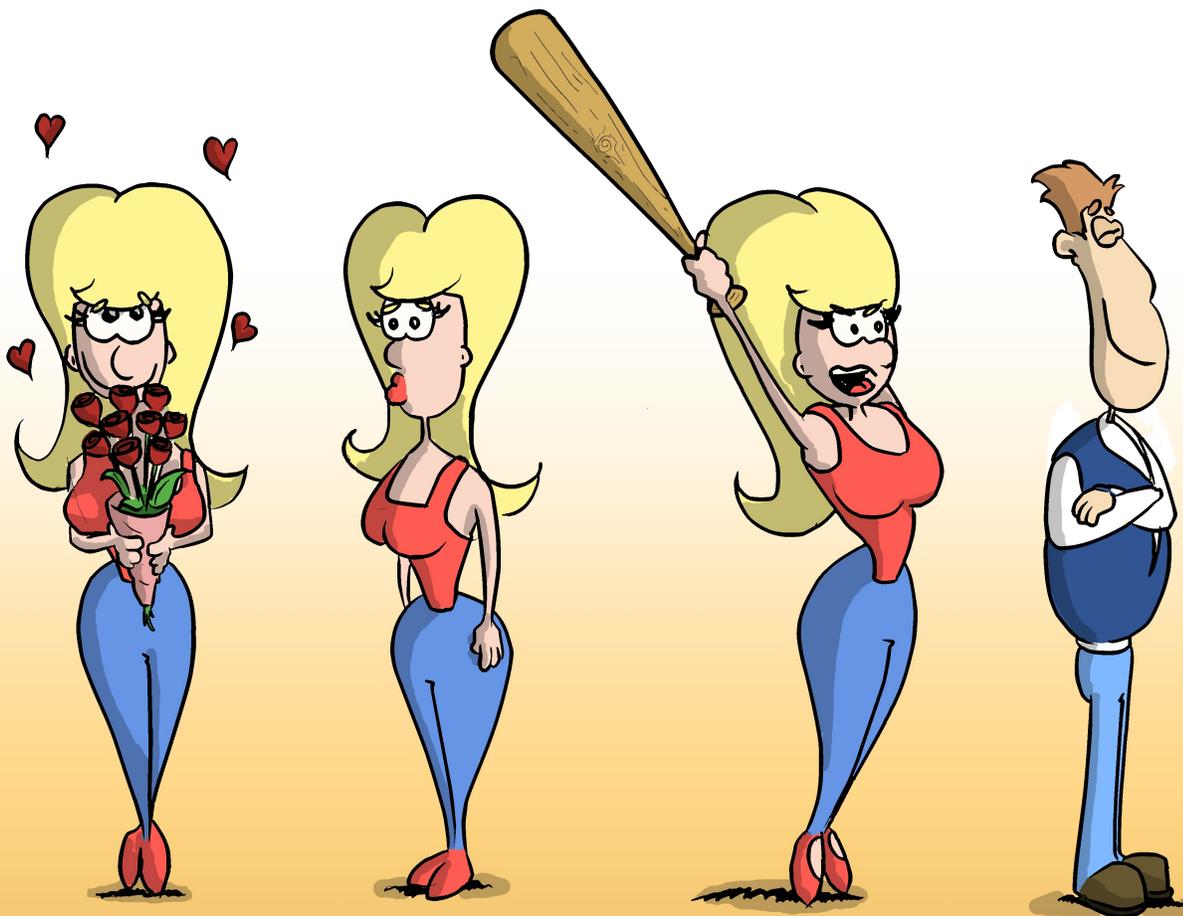
He is the oldest (aside from stoney) and holds nearly all the responsibility. He leads the fraternity in its endeavors and dictates daily missions for the boys. He also coaches Frog (the new recruit) and defends the fraternity against Frat-Sigma aggressors. If you're in trouble, Diego's got your back.

Diego is a sucker for romantic movies and TV-novellas. When he gets overly stressed he will take shelter in his penthouse (in the attic), pull up a blanket, and put on a good old black and white flick. If you listen hard enough you might even catch him gently weeping.

He has a deep seeded fear that when he graduates and leaves the fraternity things will fall apart and the fraternity will perish. This fear continually reinforces his already commanding personality.

He is the fraternity's leader and most fearsome warrior.

KARA



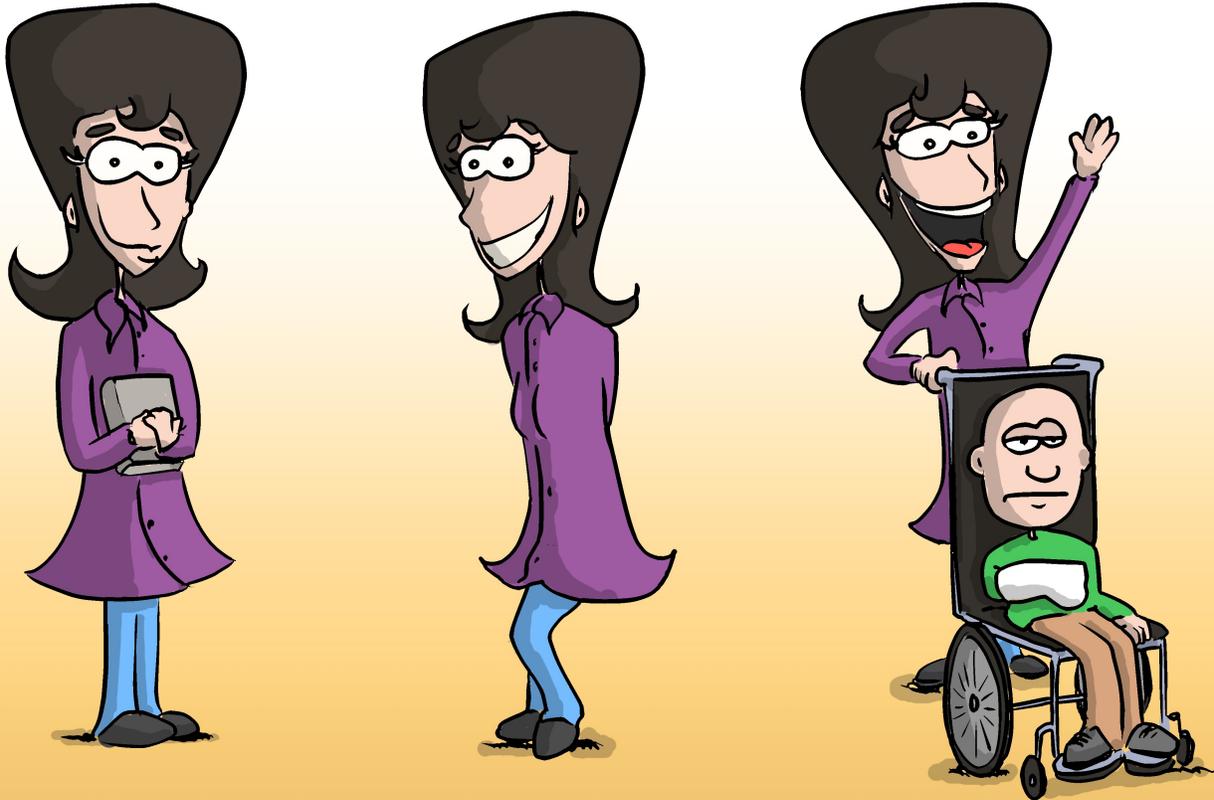
Kara is Joel's loving girlfriend. She wants more than anything in the world to have a nice, normal life with a loving relationship. Unfortunately, she's in the wrong place, and definitely has the wrong boyfriend.

Kara has a very short temper, which tends to her being very physically abusive. If you upset her, make sure you're prepared to deal with the consequences. She might simply elbow you in the gut, or she might pull out a chainsaw and try to chop you into a thousand bloody pieces. Her reactions are hard to predict, so you'd be wise to be careful.

In spite of her violent outbursts, she is oddly quite nurturing. If you were injured, she would stop whatever she was doing to help bandage you up; even if she's the one who did the damage.

Despite her natural beauty, she holds a number of insecurities - many of which concern her physical attributes - and often attempts to seek external validation as a result. Regardless, she's extremely socially acute and has the best intentions.

Lilliana



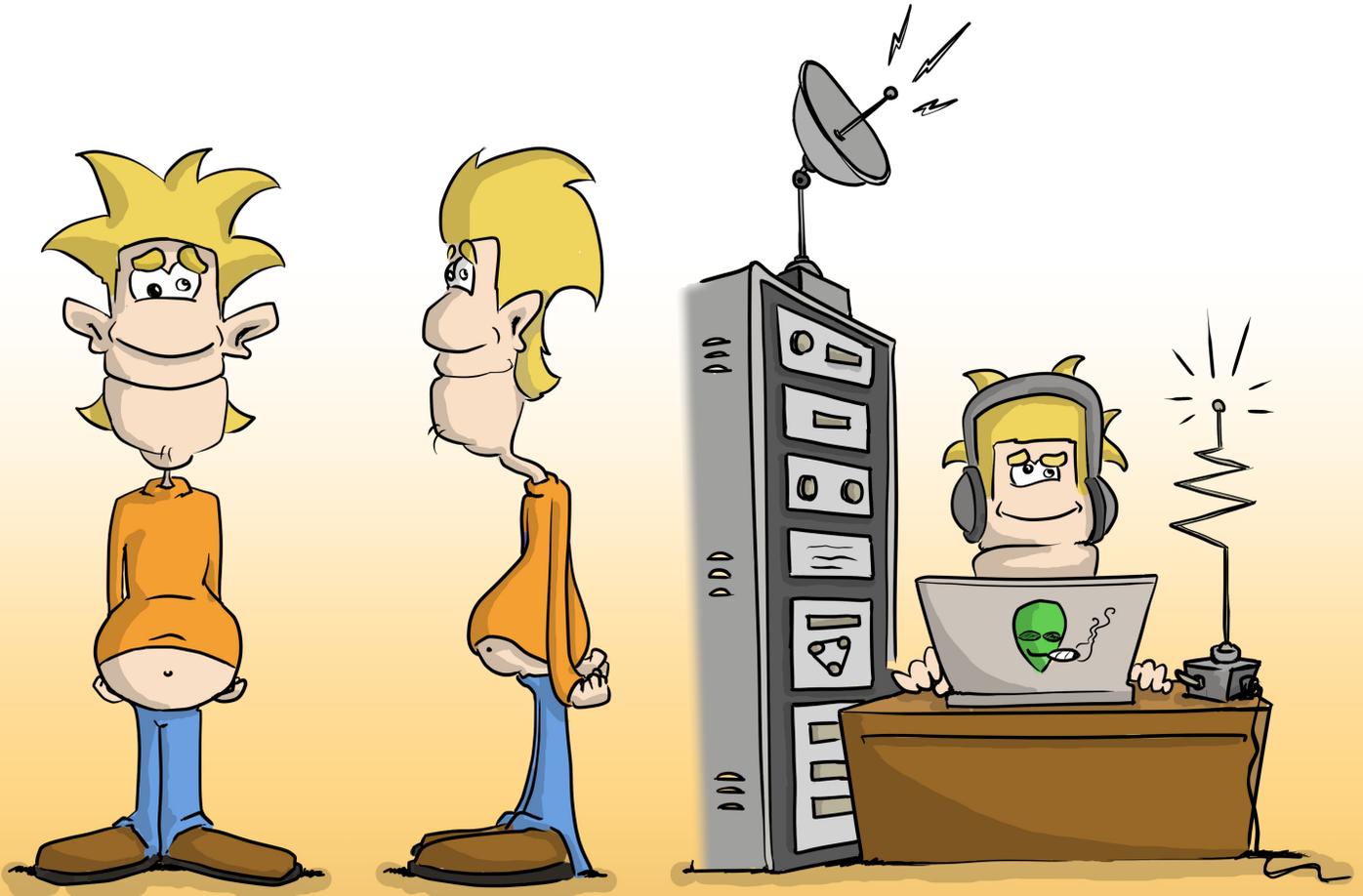
Lilliana is the nicest girl in the whole world. She's so nice it's downright annoying. She has one simple goal in life - to make the world a better place.

If Lilliana were your next-door neighbor, she would drop off a bag of groceries once a week and stick her nose into your business to see if she can find a way to help. While the boys appreciate her efforts, they also make fun of her quite often. No bother though - nothing phases Lilliana's bulletproof positivity.

While undoubtedly her greatest strength, Lilliana's positive attitude can also be her great weakness. Her avoidance of all negativity often leads her to trust others with blind confidence, making her a prime target for manipulation.

She absolutely hates direct conflict and will go to great lengths to avoid it. If you were to challenge her aggressively, she would run and hide or redirect to a more positive topic of discussion. She also can't stand lying, and if she knows you are telling a lie - you're in trouble. She will spill the beans even before you finish speaking.

STONEY



Stoney is a bum. If you met him on the street he would be sitting on the sidewalk asking for your money. He graduated years ago, but never got around to leaving the fraternity and camps happily in a tent in the backyard.

While his true name remains unknown, he earned the nickname Stoney for his record setting use of psychedelic drugs, back in his "glory days." As a result, he suffers from permanent brain damage and subsequent lack of motivation and holds a deep-seated fear of change.

Stoney would have you convinced that he is in contact with alien spirits. He spends most of his time collecting and recycling beer cans to buy alien hunting equipment or fishing in the back-yard swimming pool.

He is generally a loner and often tends to his own, but remains very loyal to the fraternity in times of distress. If you ask him nicely, he might just pop out and show you his glass eye.

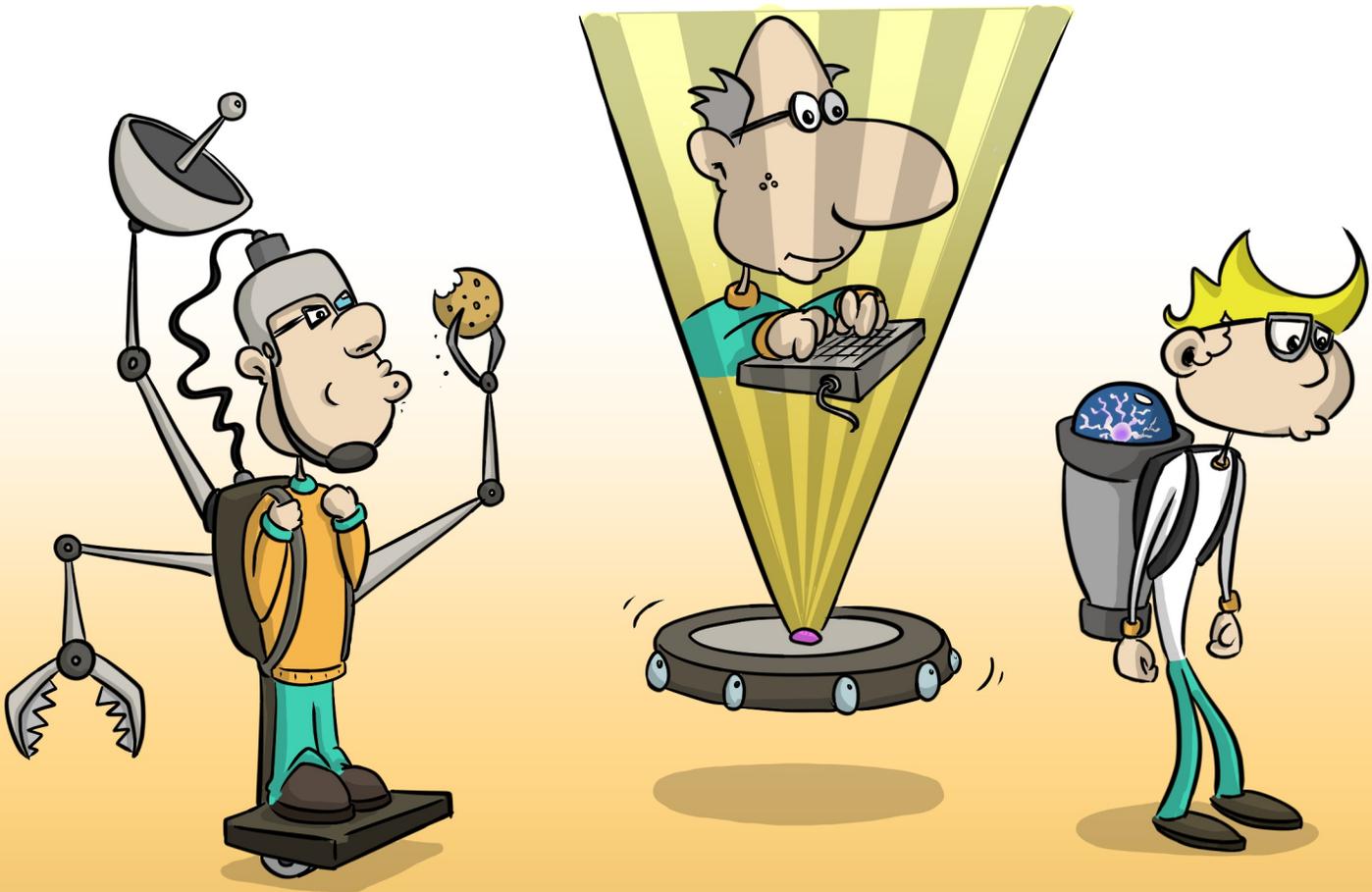
FRAT SIGMA



Frat -Sigma is comprised of Roach, Vandor, and Thornwig. Led by Vandor, the fraternity is very mystical, spiritual, and have magical powers and spells that allow them certain abilities. They live on the side of Alpha opposite Frat-Epsilon. Their goal is complete elimination of Frat Alpha and Frat Epsilon through any and all means necessary.

If you were to stop by to visit the fraternity on any particular day, you would have to bang on the door extra loud just to get their attention. Roach could be jamming out on his guitar, something he does frequently just to annoy the neighborhood, or they could be in the middle of a spiritual seance, an activity you definitely do not want to interrupt, since they have been known to make an occasional human sacrifice. If they did hear you, and decided to answer the door and let you in, they would have to move a pile of dirty clothes just to squeeze you through. At this point of course, you would be purged of all negative energy or foreign spirits and subject to an intense interrogation. Watch out though, at this point they might use their powers of hypnosis to turn you into a zombie assassin and send you on a suicide mission from which you might never return.

FRAT EPSILON

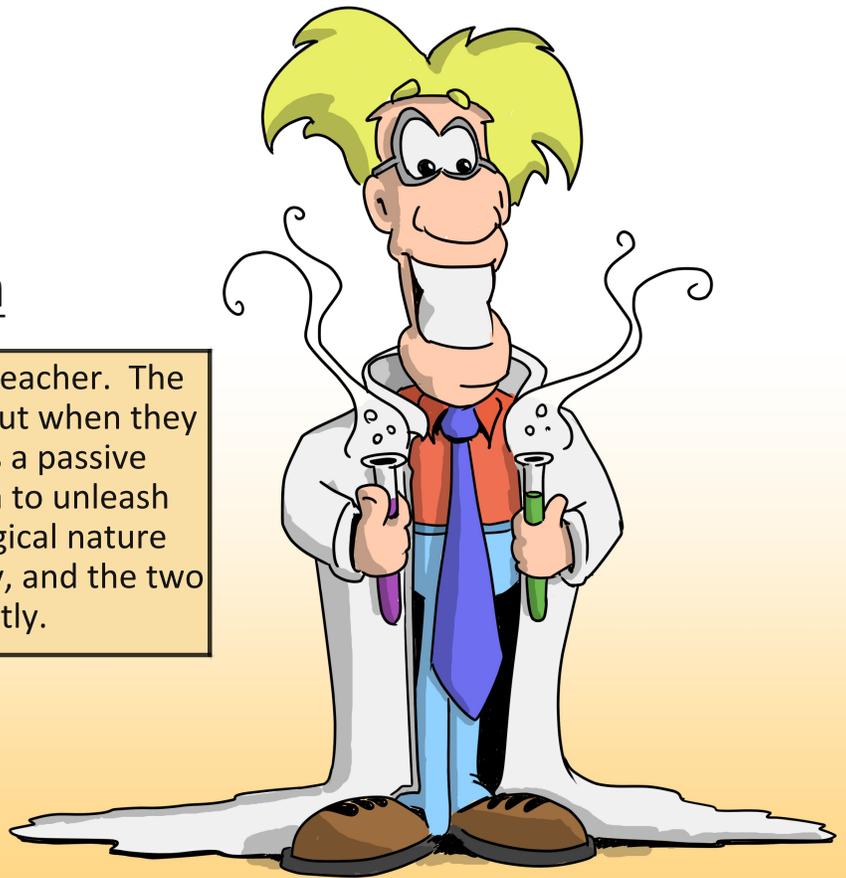


Nestled cozily in their igloo, (Yeah, they live in an igloo. Something about harnessing the camouflage ability of refracted light. Blah, blah) Frat Epsilon are the sworn enemy of Frat Sigma, and not particularly fond of Frat Alpha members either. From left to right: Gunsta, Eadrich and Thij, comprise the main characters of this fraternity. They are highly scientific, strategically minded and technologically inclined, making them a menacing threat to any and all of their declared enemies. Their goal is complete domination of the campus which they pursue using a very strategic and logical methodology.

If you were to knock on their front door, you would be greeted by a barrage of security cameras and scanners to vet you for entry. As the leader and mastermind of the fraternity, Eadrich's hologram would pop-up and require you state your business. If approved for entry, the door would be opened by Thij and you would likely overhear him groveling about being the only one in the fraternity who does any actual work. You might spot Gunsta off in the distance using his octo-skeleton to cheat on push-ups as he munches inconspicuously on a cookie.

Professor Odin

Professor Odin is the boys chemistry teacher. The boys don't spend much time in class, but when they do, it's with Professor Odin. He has a passive aggressive personality that lends him to unleash random emotional outbursts. His logical nature doesn't mix well with Joel's irrationality, and the two challenge each other frequently.



Old Man Bishop

Frank Bishop is Joel's father. He is narcissistic and manipulative. Many of Joel's behavioral issues are due to his inability to please or emotionally connect with his father. Old Man Bishop, while only a minor supporting character, plays a very major role in discovering the underlying motivations for Joel's behavior through exploration of Joel's childhood experiences with Mr. Bishop.



Structure

The fraternity house is the center of action.

Joel, Malik, Diego, Nigel and Frog all live together in the fraternity house. Diego lives in a penthouse in the attic, Frog sleeps on a cot in the basement, and Joel and Malik each have their own separate room upstairs. Nigel wanders freely, but sleeps on a doggy-bed in Joel's room and Stoney sleeps in his tent in the backyard. Additional characters visit the house frequently.

Directly across the street from Frat-Alpha is the Frat-Sigma house - the source of many direct engagements and conflict.

The characters will sometimes attend class, but they are never in class all together.

Tone / Humor

The humor targets young adults, aiming for a TV-14 rating. It is always bizarre and heavily exaggerated.

While the series explores some adult oriented themes, it does so cautiously, providing creative conceptual elements to both teenagers and adults alike.

The stories are high energy and action driven, focusing on the characters, their experiences, interpersonal relationships, and camaraderie.

Format

Thirty minute episodes.

Stories follow a traditional episodic action/comedy structure.

Each episode begins in class, where the boys learn a life lesson from Professor Odin; setting the theme of the show and often jump-starting the story.

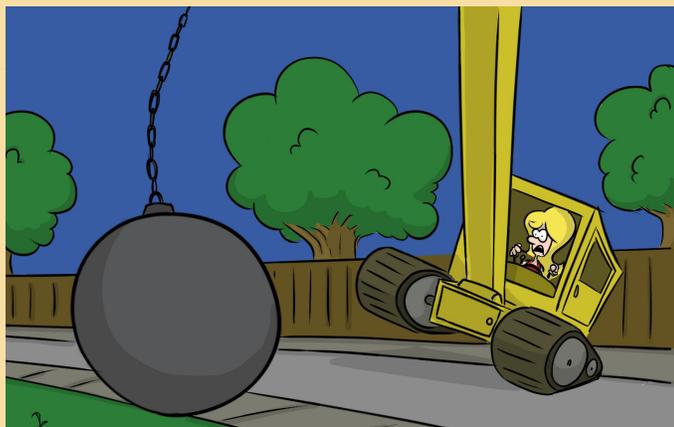


Stories

Episode 1 - "Spellbound"

When the Sigma's burst through Joel and Malik's bedroom window in a surprise ambush to capture Malik, Joel is forced to let Roach use the bathroom while holding Malik captive inside. Malik passes out from the horrible smell. Joel sets a trap to spring on Roach when he exits the bathroom, but his trap backfires and Roach escapes with Malik unscathed. The scuffle interrupts a texting conversation between Joel and Kara. Kara becomes worried because she cannot get a reply from Joel. Diego blames Joel for the incident and puts him in charge of a rescue mission assigning Frog and Nigel to help.

Joel, Frog and Nigel borrow some surveillance equipment from Frat-Epsilon and head to the rooftops to perform some surveillance on Frat-Sigma. Kara grows increasingly agitated when she sends Joel lines of texts but Joel's phone remains unattended on his bed. After discovering a few clues as to Sigma's plans, the boys discover Malik is being held in a holding cell. As the boys climb up to a window to get a better look, they are discovered and forced into a ventilation shaft where they become stuck. When Joel tries to lighten the mood by pranking Nigel, Nigel becomes erratic and Joel and Nigel begin to fight. As the boys hit each other, the ventilation shaft breaks loose and they crash into a hidden surveillance room. As the boys review security footage in their search for Malik, they discover that the Sigma's were recording Joel through his bedroom window. The footage reveals Joel masturbating using Nigel's chew toy. The boys finally discover that The Sigma's plan to cast a spell on Malik in order to use him to carry out a secret mission. Feeling extremely starved for attention due to her lack of texting replies, Kara fakes her own death. The boys make it to the roof too late to rescue Malik, as he is put under a spell and Back at the home, Diego lies in bed watching soap operas when he is suddenly Jolted by an earth shattering crash. He runs to the front door to find Kara smashing down Joel's room with a wrecking ball.



When confronted, Kara is barely aware of what she is doing. She becomes embarrassed and loses control of the wrecking ball. It wobbles a few times and then crashes into the Sigma's house causing an earth shattering rumble. Everyone on the rooftop is thrown off balance. The potion flies from Thornwig's hands and covers all of the Sigmas in Spell.

The next day, as Joel finishes boarding up the window in his room, Joel and Malik discuss their situations. Kara sends a text and is happy to get a quick reply. Because of Frog's amazing efforts in saving Malik, Diego promotes Frog to Level-One Frat-Brother. Later that evening, Nigel uncovers Frog as an Frat-Epsilon spy.

Episode 2 - "Welcome to Hell"

Malik wakes in the morning, to a goat humping his leg while Joel live stream's video to the internet. He freaks out and attacks the goat with a baseball bat, causing the goat to kick Joel out of the bedroom window. Joel lands on the yard outside, lifeless and comatose. An ambulance picks him up and rushes him to the hospital.

When Kara, Malik, Diego, Frog and Nigel arrive at the hospital to visit, Kara blames Malik for the incident. Malik accepts no responsibility, claiming that Joel "had it coming". Joel enters into a dream world where he wakes in his bed only to find Frog waiting for him. He begins to realize that he is dreaming when he finds another "Frog" (the frat brother) in the closet, another in the bathroom, and another in the living room. As a dozen "Frogs" surround him, Joel concludes that he is in hell. In the hospital, Kara, Diego, Malik, Frog, and Nigel all take turns apologizing to comatose Joel for all the wrong they have done to him over the years. The "Frog's" follow him as he leaves the house and attempts to find a way to escape. Back in the hospital room, Joel's father arrives and blames Malik for the incident. Malik gets upset and leaves, but begins to feel guilty. A mob of Joel's YouTube followers stop Malik, harass him, and demand he sacrifice the goat as the only way to save Joel. In the dream, Joel hears his father's voice and his father appears as the leader of Frat-Sigma. The two bicker about past family issues until Joel decides he is fed-up. Feeling incredibly guilty (and under pressure from the mob of YouTube followers), Malik decides that he will sacrifice the goat. The followers set up a sacrificial ceremony and Malik prepares reluctantly.





Joel orders his army of "Frogs" to wage war on his father (and Frat-Sigma) and the two battle until Joel has his father clearly defeated. Instead of killing his father, He decides to forgive him instead. Just as he forgives his father Joel wakes from his comatose state; and as Malik is about to kill the goat, he decides he can't do it. He gets the good news via text message from Kara, and rushes back to the hospital, with the goat. Joel's father rips up paperwork for an insurance policy he had purchased earlier that morning.

Episode 3 - "Purple Surprise"

After an introductory prank, Malik observes Joel and Kara making out and becomes insecure about the fact that he is single. Nigel decides to coach Malik in the art of seducing women. Meanwhile, Lilliana develops a crush on a student who is running for class president and offers to hand out fliers for his campaign. Frog and Diego prepare the house for a party later that night. Nigel takes Malik to the park to practice picking up girls, where Malik fails miserably. While passing out fliers, Lilliana encounters Zali who informs her that her "presidential crush" is already taken - by Zali. Lilliana recruits Kara to help her devise a plan. Malik continues to struggle with his attempts to pick up women.

Later, at the party, Nigel begins to get frustrated as his attempts to coach Malik continue to fail. After a continued series of failures, Malik gives up. When Lilliana's crush shows up to the party, her and Kara prepare to execute their plan. Kara distracts Zali while Lilliana makes her move. Zali spots Lilliana and chases after her with a raging fury. She follows her out back, attacks her, and pushes Lilliana into the swimming pool. Terrified by the thought of direct conflict, Lilliana plays dead.



Zali pulls her from the water and hides her in the bushes. Meanwhile Malik, having already given up on his attempt to find a girlfriend, randomly meets a gorgeous woman and the two bond instantly. Nigel meets the same girl only to fall in love with her as well, and the two fight over her for the remainder of the night. Nigel eventually uses his hypnotic powers to seduce the woman, despite Malik's obvious interest.

The next day, Lilliana arrives at her crush's presidential rally in disguise. She blends inconspicuously into the crowd and overhears Zali's voice as she approaches and stands directly behind her. Lilliana eventually becomes dazzled as the candidate gives an energetic speech and forgets about Zali standing behind her. Her disguise falls off and she turns around and hugs Zali unintentionally. Zali passes out from shock and is rushed to the ER. The candidate approaches Lilliana, thanks her for getting rid of Zali for him, and asks her on a date. She hands him a dating application and tells him to apply with her in person on the following Tuesday. At the house, Joel asks Malik if he has seen Nigel. Malik denies. Nigel screams for help from the sewer.



Episode 4 - "Way of the Warrior"

Diego wakes to an apocalyptic dream of Joel and the others being slaughtered by Frat Sigma after Diego graduates. He decides to whip Joel into shape and get him ready to accept a leadership role within the fraternity. He assigns Joel and Nigel the task of prepping Frog for brotherhood by making him carry out a list of tasks, written by Diego. Meanwhile, Diego leaves on a vision quest to the mountains to seek guidance. Frog is first tasked with cleaning the house gutters. While supervising, Joel gets bored and instructs Frog to carve a tree sculpture of him (Joel) instead.

While in the mountains, Diego meets a Native spirit named Tharunku. Back at home, Joel has completely abandoned Diego's "to-do" list and is tasking Frog with whatever silly ideas happen to pop into his head. On a whim, Joel decides to have Frog break into the girls dorm and replace all of their hair spray with laughing gas. Frog enters the dorm, but accidentally discharges the laughing gas, which throws him into a fit of violent laughter. Joel and Nigel decide to seize the opportunity by tasking a now intoxicated Frog to hug a dozen strangers. Tharunku walks Diego through a series of caves depicting his family lineage of great warriors and leaders. After checking his social media and seeing videos Joel has posted of him and Frog messing around, Diego comes to the realization that he must "let go" and allow events to unfold separate of his control over them. Tharunku teaches Diego to recite the mantra "nada es permanente" and the art of meditation.

Diego heads home to find the house a mess and the chores incomplete. He sits on the sofa and puts on a romantic movie. When Joel, Nigel, and Frog arrive, Frog is still intoxicated and laughing up a storm. Diego maintains his apathetic state while Nigel and Joel attempt to diagnose what is wrong with him. Suddenly, the boys undergo an attack from Frat-Sigma who is catapulting live frogs into the house through the front window. Diego remains in his meditative state, and recites the mantra as the frogs slap him in the face and cover him from head to toe.



Joel hits an alarm and calls for "battle stations" and the boys line up to prepare for battle. Frog devises a plan to retaliate against Frat-Sigma using the laughing gas and the boys are successful in overthrowing the attack. The next day, Diego wakes peacefully and expresses to Joel how impressed he was with his performance the night before. He promotes Joel to "Alpha-Captain Level Two," and assigns him the task of supervising Frog while he re-paints an outside wall of the house. Diego returns to later to find a massive nude portrait of Joel.





Created By

Daniel Jones

(808) 392-7029

upallnight@protonmail.com